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## Virality Prediction and Community Structure in Social Networks

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## SUBJECT AREAS:

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STATISTICS

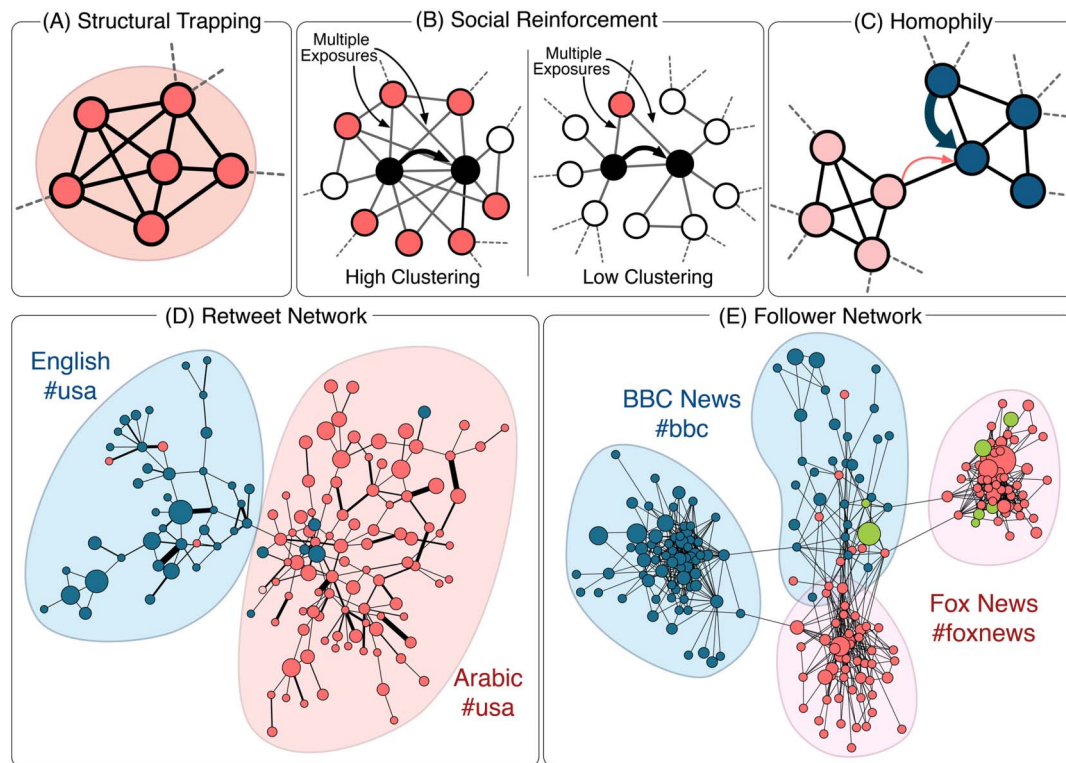
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**How does network structure affect diffusion? Recent studies suggest that the answer depends on the type of contagion. Complex contagions, unlike infectious diseases (simple contagions), are affected by social reinforcement and homophily. Hence, the spread within highly clustered communities is enhanced, while diffusion across communities is hampered. A common hypothesis is that memes and behaviors are complex contagions. We show that, while most memes indeed spread like complex contagions, a few viral memes spread across many communities, like diseases. We demonstrate that the future popularity of a meme can be predicted by quantifying its early spreading pattern in terms of community concentration. The more communities a meme permeates, the more viral it is. We present a practical method to translate data about community structure into predictive knowledge about what information will spread widely. This connection contributes to our understanding in computational social science, social media analytics, and marketing applications.**

Diseases, ideas, innovations, and behaviors spread through social networks<sup>1–12</sup>. With the availability of large-scale, digitized data on social communication<sup>13,14</sup>, the study of diffusion of *memes* (units of transmissible information) has become feasible recently<sup>15–18</sup>. The questions of how memes spread and which will go viral have recently attracted much attention across disciplines, including marketing<sup>6,19</sup>, network science<sup>20,21</sup>, communication<sup>22</sup>, and social media analytics<sup>23–25</sup>. Network structure can greatly affect the spreading process<sup>15,26,27</sup>; for example, infections with small spreading rate persist in scale-free networks<sup>8</sup>. Existing research has attempted to characterize viral memes in terms of message content<sup>22</sup>, temporal variation<sup>16,24</sup>, influential users<sup>19,28</sup>, finite user attention<sup>18,21</sup>, and local neighborhood structure<sup>10</sup>. Yet, what determines the success of a meme and how a meme interacts with the underlying network structure is still elusive. A simple, popular approach in studying meme diffusion is to consider memes as diseases and apply epidemic models<sup>3,4</sup>. However, recent studies demonstrate that diseases and behaviors spread differently; they have therefore been referred to as *simple* versus *complex contagions*, respectively<sup>9,29</sup>.

Here we propose that network communities<sup>30–32</sup>—strongly clustered groups of people—provide a unique vantage point to the challenge of predicting viral memes. We show that (i) communities allow us to estimate how much the spreading pattern of a meme deviates from that of infectious diseases; (ii) viral memes tend to spread like epidemics; and finally (iii) we can *predict* the virality of memes based on early spreading patterns in terms of community structure. We employ the popularity of a meme as an indicator of its virality; viral memes appear in a large number of messages and are adopted by many people.

Community structure has been shown to affect information diffusion, including global cascades<sup>33,34</sup>, the speed of propagation<sup>35</sup>, and the activity of individuals<sup>36,37</sup>. One straight-forward effect is that communities are thought to be able to cripple the global spread because they act as traps for random flows<sup>35,36</sup> (Fig. 1(A)). Yet, the causes and consequences of the *trapping* effect have not been fully understood, particularly when *structural* trapping is combined with two important phenomena: social reinforcement and homophily. Complex contagions are sensitive to *social reinforcement*: each additional exposure significantly increases the chance of adoption. Although the notion is not new<sup>38</sup>, it was only recently confirmed in a controlled experiment<sup>9</sup>. A few concentrated adoptions inside highly clustered communities can induce many multiple exposures (Fig. 1(B)). The adoption of memes within communities may also be affected by *homophily*, according to which social relationships are more likely to form between similar people<sup>39,40</sup>. Communities capture homophily as people sharing similar characteristics naturally establish more edges among them. Thus we expect similar tastes among community members, making people more susceptible to memes from peers in the same community (Fig. 1(C)). Straightforward examples of homophilous communities are those formed around language or culture (Fig. 1(D,E)); people are much more likely to propagate messages written in their mother tongue. Separating social contagion and homophily is



**Figure 1 | The importance of community structure in the spreading of social contagions.** (A) *Structural trapping*: dense communities with few outgoing links naturally trap information flow. (B) *Social reinforcement*: people who have adopted a meme (black nodes) trigger multiple exposures to others (red nodes). In the presence of high clustering, any additional adoption is likely to produce more multiple exposures than in the case of low clustering, inducing cascades of additional adoptions. (C) *Homophily*: people in the same community (same color nodes) are more likely to be similar and to adopt the same ideas. (D) Diffusion structure based on retweets among Twitter users sharing the hashtag #USA. Blue nodes represent English users and red nodes are Arabic users. Node size and link weight are proportional to retweet activity. (E) Community structure among Twitter users sharing the hashtags #BBC and #FoxNews. Blue nodes represent #BBC users, red nodes are #FoxNews users, and users who have used both hashtags are green. Node size is proportional to usage (tweet) activity, links represent mutual following relations.

difficult<sup>41,42</sup>, and we interpret complex contagion broadly to include homophily; we focus on how both social reinforcement and homophily effects collectively boost the trapping of memes within dense communities, not on the distinctions between them.

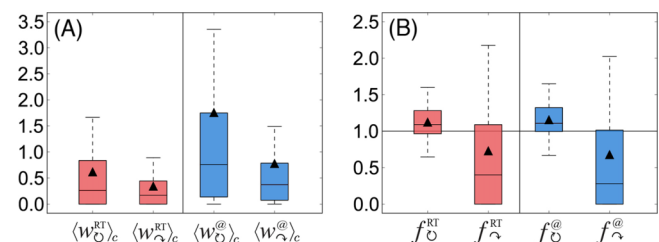
To examine and quantify the spreading patterns of memes, we analyze a dataset collected from Twitter, a micro-blogging platform that allows millions of people to broadcast short messages ('tweets'). People can 'follow' others to receive their messages, forward ('retweet' or 'RT' in short) tweets to their own followers, or mention ('@' in short) others in tweets. People often label tweets with topical keywords ('hashtags'). We consider each hashtag as a meme.

## Results

**Communities and communication volume.** Do memes spread like complex contagions in general? If social reinforcement and homophily significantly influence the spread of memes, we expect more communication within than across communities. Let us define the weight  $w$  of an edge by the frequency of communication between the users connected by the edge. Nodes are partitioned into dense communities based on the structure of the network, but without knowledge of the weights (see Methods). For each community  $c$ , the average edge weights of intra- and inter-community links,  $\langle w_{\sim c} \rangle_c$  and  $\langle w_{\sim c} \rangle_c$ , quantify how much information flows within and across communities, respectively. We measure weights by aggregating all the meme spreading events in our data. If memes spread obliviously to community structure, like simple contagions, we would expect no difference between intra- and inter-community links. By contrast, we observe that the intra-community links carry

more messages (Fig. 2(A)). Similar results have been reported from other datasets<sup>35,37</sup>. In addition, by defining the focus of an individual as the fraction of activity that is directed to each neighbor in the same community,  $f_{\sim c}$ , or in different communities,  $f_{\sim c}$ , we find that people interact more with members of the same community (Fig. 2(B)). All the results are statistically significant ( $p \ll 0.001$ ) and robust across community detection methods (see Supplementary Information for additional details).

**Meme concentration in communities.** These results suggest that communities strongly trap communication. To quantify this effect for individual memes, let us define the concentration of a meme in communities. We expect more concentrated communication and



**Figure 2 | Meme concentration in communities.** We measure weights and focus in terms of retweets (RT) or mentions (@). We show (A) community edge weight and (B) user community focus using box plots. Boxes cover 50% of data and whisker cover 95%. The line and triangle in a box represent the median and mean, respectively.



meme adoption within communities if the meme spreads like a complex contagion. To gauge this effect, we introduce four baseline models. The *random sampling model* ( $M_1$ ) assumes equal adoption probability for everyone, ignoring network topology and all activity. The *simple cascade model* ( $M_2$ ) simulates the spreading of simple contagions<sup>43</sup>. The *social reinforcement model* ( $M_3$ ) employs a simple social reinforcement mechanism in addition to considering the network structure. In the *homophily model* ( $M_4$ ), users prefer to adopt the same ideas that are adopted by others in the same community. The simulation mechanisms of the four baseline models are summarized in Table 1.

We estimate the trapping effects on memes by comparing the empirical data with these models. Note that we only focus on new memes (see definition in Methods). Let us define the concentration of a meme  $h$  based on the proportions of *tweets* in each community. The usage-dominant community  $c^t(h)$  is the community generating most tweets with  $h$ . The *usage dominance* of  $h$ ,  $r(h)$ , is the proportion of tweets produced in the dominant community  $c^t(h)$  out of the total number of tweets  $T(h)$  containing the meme. We also compute the *usage entropy*  $H^t(h)$  based on how tweets containing  $h$  are distributed across different communities. The relative usage dominance  $r(h)/r_{M_1}(h)$  and entropy  $H^t(h)/H_{M_1}^t(h)$  are calculated using  $M_1$  as baseline. Analogous concentration measures can be defined based on *users*. Let  $g(h)$  be the *adoption dominance* of  $h$ , i.e., the proportion of the  $U(h)$  adopters in the community with most adopters. The *adoption entropy*  $H^u(h)$  is computed based on how adopters of  $h$  are allocated across communities. The higher the dominance or the lower the entropy, the stronger the concentration of the meme. All measures are computed only based on tweets containing each meme in its early stage (first 50 tweets) to avoid any bias from the meme's popularity.

Figures 3(A–D) demonstrate that non-viral memes exhibit concentration similar to (or stronger than) baselines  $M_3$  or  $M_4$ , suggesting that these memes tend to spread like complex contagions. Note that models  $M_2$ ,  $M_3$ , and  $M_4$  produce stronger concentration than random sampling ( $M_1$ ), because  $M_2$  incorporates the structural trapping effect in simple cascades,  $M_3$  considers both structural trapping and social reinforcement, and  $M_4$  captures both structural trapping and homophily.

Do all memes spread like complex contagions? While the majority of memes are not viral, viral memes are adopted differently. Their concentration in the empirical data is the same as that of the simple cascade model  $M_2$  (see the gray areas in Fig. 3(A–D)); community structure does not seem to trap successful memes as much as others. These memes spread like simple contagions, permeating through many communities.

**Strength of social reinforcement.** To further distinguish viral memes from others in terms of types of contagion, let us explicitly estimate the strength of social reinforcement. For a given meme  $h$ , we count the number of exposures that each adopter has experienced before the adoption and compute the *average exposures* across all adopters, representing the strength of social reinforcement on  $h$ , labelled as  $N(h)$ . The exposures can be measured in terms of tweets  $N^t(h)$  or users  $N^u(h)$ . We compute relative average exposures,  $N(h)/N_{M_1}(h)$ , using only tweets at the early stages (first 50 tweets). If this quantity is large, adoptions are more likely to happen with multiple social reinforcement and thus the meme spreads like a complex contagion. As shown in Fig. 3(E–F), viral memes require as little reinforcement as the simple cascade model  $M_2$ , while non-viral memes need as many exposures as  $M_3$  or  $M_4$ . We arrive at the same conclusion: viral memes spread like simple contagions rather than like complex ones.

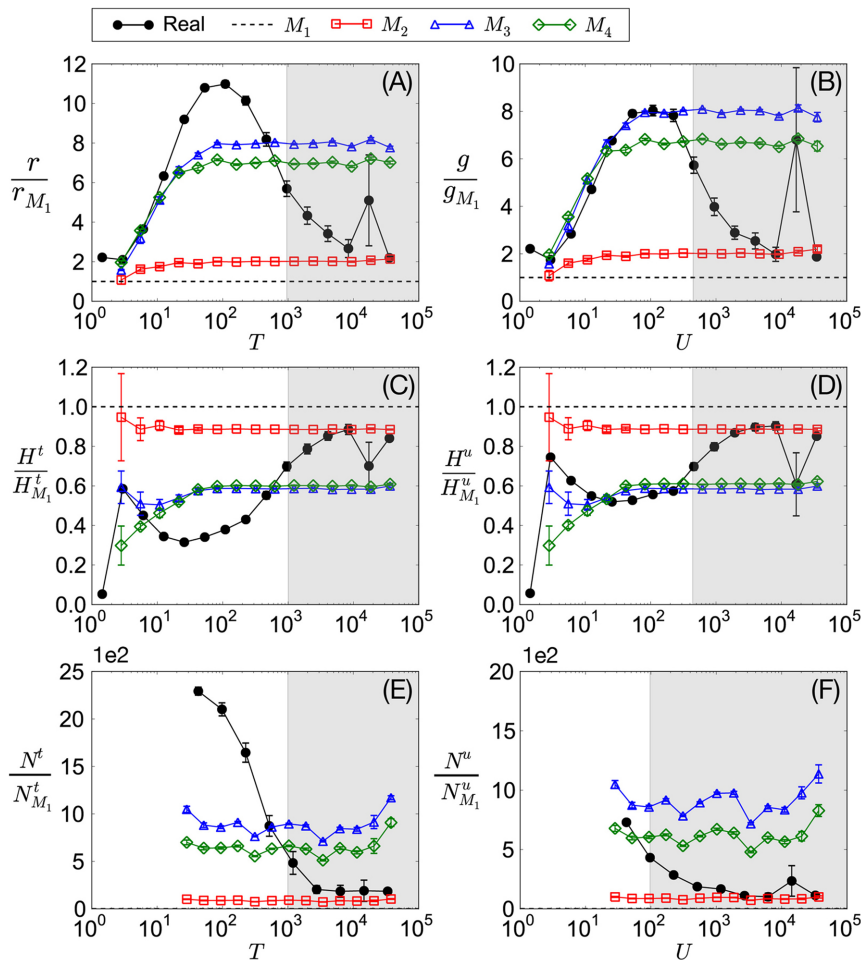
**Prediction.** The above findings imply an intriguing possibility: high concentration of a meme would hint that the meme is only interesting to certain communities, while weak concentration would imply a universal appeal and therefore might be used to predict the virality of the meme. To illustrate this intuition about the predictive power of the community structure, we show in Fig. 4 how the diffusion pattern of a viral meme differs from that of a non-viral one, when analyzed through the lens of community concentration.

Let us therefore apply a machine learning technique, the *random forests* classification algorithm, to predict meme virality based on community concentration in the early diffusion stage. We employ two basic statistics based on early popularity and three types of community-based features in the prediction model, listed below.

1. **Basic features based on early popularity.** Two basic statistical features are included in the prediction model. The number of *early adopters* is the number of distinct users who generated the earliest tweets. The number of *uninfected neighbors of early adopters* characterizes the set of users who can adopt the meme during the next step.
2. **Infected communities.** The simplest feature related to communities is the number of *infected communities*, i.e., the number of communities containing early adopters.
3. **Usage and adoption entropy.**  $H^t(h)$  and  $H^u(h)$  are good indicators of the strength of meme concentration, as shown in Fig. 3.
4. **Fraction of intra-community user interactions.** We count pair-wise user interactions about any given meme, and calculate the proportion that occur between people in the same community.

**Table 1 | Baseline models for information diffusion**

	Community effects			Simulation implementation
	Network	Reinforcement	Homophily	
$M_1$				For a given hashtag $h$ , $M_1$ randomly samples the same number of tweets or users as in the real data.
$M_2$	✓			$M_2$ takes the network structure into account while neglecting social reinforcement and homophily. $M_2$ starts with a random seed user. At each step, with probability $p$ , an infected node is randomly selected and one of its neighbors adopts the meme, or with probability $1 - p$ , the process restarts from a new seed user ( $p = 0.85$ ).
$M_3$	✓	✓		The cascade in $M_3$ is generated similarly to $M_2$ but at each step the user with the maximum number of infected neighbors adopts the meme.
$M_4$	✓		✓	In $M_4$ , the simple cascading process is simulated in the same way as in $M_2$ but subject to the constraint that at each step, only neighbors in the same community have a chance to adopt the meme.



**Figure 3 | Meme concentration in communities.** Changes in meme concentration as a function of meme popularity are illustrated by plotting relative (A) *usage dominance*, (B) *adoption dominance*, (C) *usage entropy*, and (D) *adoption entropy*. The relative dominance and entropy ratios are averaged across hashtags in each popularity bin, with popularity defined as number of tweets  $T$  or adopters  $U$ ; error bars indicate standard errors. Gray areas represent the ranges of popularity in which actual data exhibit weaker concentration than both baseline models  $M_3$  and  $M_4$ . The effect of multiple social reinforcement is estimated by *average exposures* for every meme. The exposures can be measured in terms of (E) tweets or (F) users. Similar results for different types of networks and community methods are described in SI.

Our method aims to discover viral memes. To label viral memes, we rank all memes in our dataset based on numbers of tweets or adopters, and define a percentile threshold. A threshold of  $\theta_T$  or  $\theta_U$  means that a meme is deemed viral if it is mentioned in more tweets than  $\theta_T\%$  of the memes, or adopted by more users than  $\theta_U\%$  of the memes, respectively. All the features are computed based on the first 50 tweets for each hashtag  $h$ . Two baselines are set up for comparison. *Random guess* selects  $n_{\text{viral}}$  memes at random, where  $n_{\text{viral}}$  is the number of viral memes in the actual data. *Community-blind prediction* employs the same learning algorithm as ours but without the community-based features. We compute both precision and recall for evaluation; the former measures the proportion of predicted viral memes that are actually viral in the real data, and the latter quantifies how many of the viral memes are correctly predicted. Our community-based prediction excels in both precision and recall, indicating that communities are helpful in capturing viral memes (Fig. 5). For example, when detecting the most viral memes by users ( $\theta_U = 90$ ), our method is about seven times as precise as random guess and over three times as precise as prediction without community features. We achieve a recall over 350% better than random guess and over 200% better than community-blind prediction. Similar results are obtained using different community detection methods or different types of social network links (see SI).

## Discussion

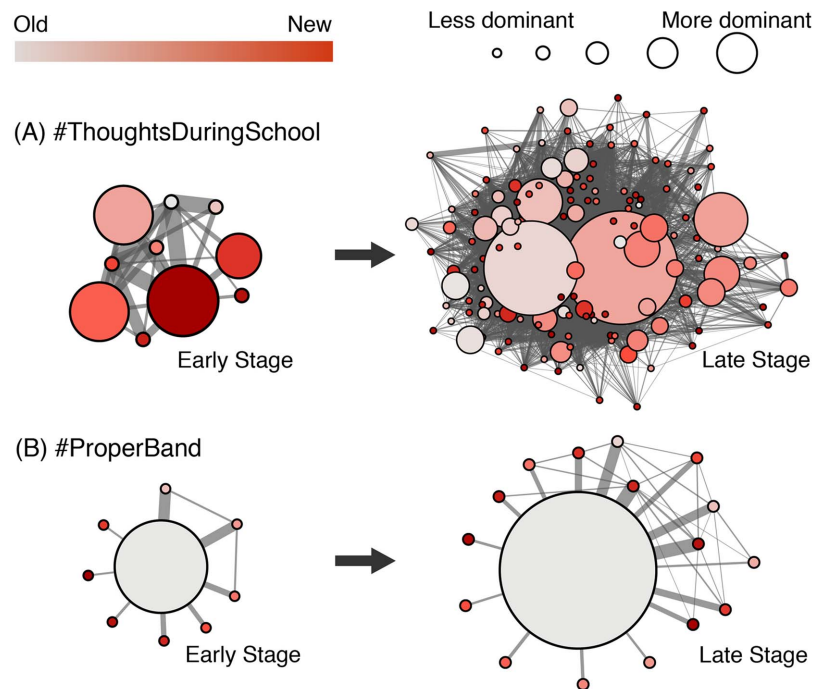
Despite the vast and growing literature on network communities, the importance of community structure has not been fully explored and understood. Our findings expose an important role of community structure in the spreading of memes. While the role of weak ties between different communities in information diffusion has been recognized for decades<sup>35,36</sup>, we provide a direct approach for translating data about community structure into predictive knowledge about what information will spread virally. Our method does not exploit message content, and can be easily applied to any socio-technical network from a small sample of data. This result can be relevant for online marketing and other social media applications.

Further analyses of network community structure in relation to social processes hold potential for characterizing and forecasting social behavior. We believe that many other complex dynamics of human society, from ethnic tension to global conflicts, and from grassroots social movements to political campaigns<sup>17,44,45</sup>, could be better understood by continued investigation of network structure.

## Methods

We collected a 10% sample of all public tweets from Mar 24 to Apr 25, 2012 using the Twitter streaming API (dev.twitter.com/docs/streaming-apis). Only tweets written in

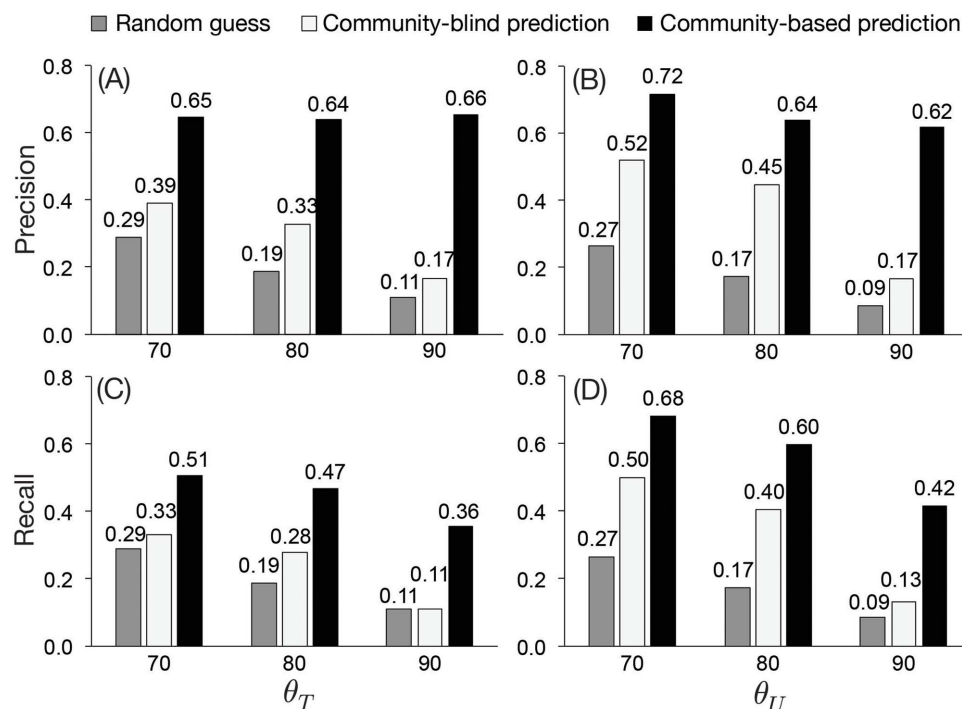




**Figure 4 | Evolution of two contrasting memes (viral vs. non-viral) in terms of community structure.** We represent each community as a node, whose size is proportional to the number of tweets produced by the community. The color of a community represents the time when the hashtag is first used in the community. (A) The evolution of a viral meme (#ThoughtsDuringSchool) from the early stage (30 tweets) to the late stage (200 tweets) of diffusion. (B) The evolution of a non-viral meme (#ProperBand) from the early stage to the final stage (65 tweets).

English are extracted. The dataset comprises 121,807,378 tweets generated by 14,599,240 unique users, and containing at least one of 10,393,465 hashtags. We then constructed an undirected, unweighted network based on reciprocal following relationships between 595,460 randomly selected users, as bi-directional links reflect more stable and reliable social connections. Such a conservative choice to exclude

information about direction and weights of links makes the approach more generally applicable to cases where static data about the social network is more readily available than dynamic data about information flow. Two other types of networks constructed on the basis of retweets and mentions were also tested for robustness (see extended analyses in SI).



**Figure 5 | Prediction performance.** We predict whether a meme will go viral or not; a meme is labeled as *viral* if it produces more tweets ( $T$ ) or is adopted by more users ( $U$ ) than a certain percentile threshold ( $\theta = 70, 80, 90$ ) of memes. We use the random forests classifier trained on community concentration features, which are calculated based on the initial  $n = 50$  tweets for each meme. Prediction results are robust across different networks and community detection methods (see SI). We compute precision and recall to compare our prediction results against two baselines.



We apply Infomap<sup>31</sup>, an established algorithm to identify the community structure. To ensure the robustness of our results, we perform the same analyses using another widely-used but very different community detection method, link clustering<sup>32</sup>. The results are similar (see details in SI). The network remains unweighted for community identification, to focus purely on the connection structure.

For quantifying meme concentration in communities and the strength of social reinforcement, we focus on *new* memes that emerged during our observation time window. New memes are defined as those with fewer than 20 tweets during the previous month (Feb 24 – Mar 23, 2012). A sensitivity test of our results with respect to hashtag filtering criteria is available in SI.

To replicate the Twitter API sampling effect in the baseline models, each simulation runs until 10 times more tweets are generated than the empirical numbers. Then, we select 10% of the tweets at random. Every simulation is repeated 100 times and the 10%-sampling is repeated 10 times on each simulation outcome. Thus, the average values of the measures from our toy models are computed across  $100 \times 10$  samples.

In prediction, we use the random forest algorithm, an ensemble classifier that constructs 500 decision trees<sup>46</sup>. Each decision tree is trained with 4 random features independently and the final prediction outcomes combine the outputs of all the trees. The good performance of the random forest model benefits from the assumption that an ensemble of “weak learners” can form a “strong learner.” For training and testing, we employ 10-fold cross validation.

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## Author contributions

L.W. and Y.-Y.A. designed the study. L.W. performed data collection and measurements. L.W., F.M. and Y.-Y.A. contributed to analysis and manuscript preparation.

## Additional information

**Supplementary information** accompanies this paper at <http://www.nature.com/scientificreports>

**Competing financial interests:** Y.-Y.A. declares competing financial interests: he co-founded a social media analytics company “Janys Analytics” in 2011 and is currently one of the major shareholders. The other authors declare no competing financial interests.

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